

Roll and Read for Letter Naming Fluency (Uppercase)

The purpose of this activity is to provide students with additional practice in letter-naming fluency.

Materials:

- copies of Roll and Read activity sheet
- colored pencil or crayon for each student
- whiteboards
- dry erase markers

Option One: Any Five!

Begin by telling students, "Today, we will practice saying the letter names."

Directions:

1. Group students into pairs. Each pair gets one activity sheet.
2. Each student in the pair picks a different colored pencil or crayon.
3. Student A rolls the die and identifies the number rolled on the activity sheet. Student A chooses a box in that column and reads the letter name. If the two students agree that it was read correctly, Student A circles the letter in their color. Student B then writes the word on their whiteboard and says the letter name.
4. Next, Student B takes their turn and repeats the process above.
5. The first student that gets five boxes colored in a row wins the game.

Option Two: Independent Practice

Begin by telling students, "Today, we will practice saying the letter names."

Directions:

1. Each student gets their own activity sheet and a die.
2. The students will roll the dice and read the letter names for that column. If correct, they then color the dice picture in the top row that matches the number they rolled.
3. Then the student will roll again. If they roll the same number again, they will read the column again, but will not color anything.
4. The student is finished once all the dice pictures in the top row are colored.

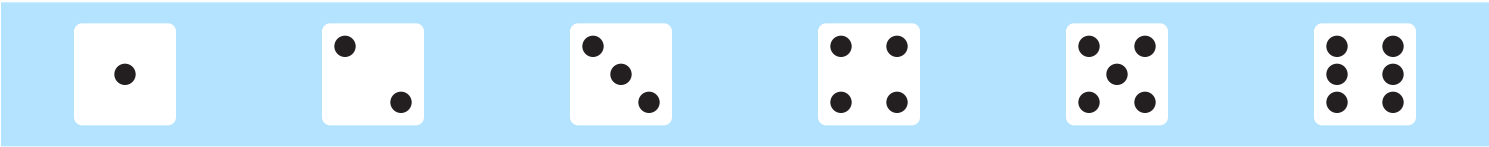
Teacher Tips:

- It's okay if some columns or words are read more than once.
- Laminate the grids so you can reuse them. Instead of using crayons, they can use dry-erase markers.



Name _____ Date _____

Roll and Read



B W M R D I

Q A B N T N

F P X C P O

V M L W Q Z

D Z G Y X E

L K S H J U