

## Roll and Read with the Suffix '-er'

The purpose of this activity is to offer students additional practice reading words with the suffix '-er'.

**Materials:**

- copies of Roll and Read activity sheet
- colored pencil or crayon for each student
- whiteboards
- dry erase markers

**Option One: Any Five!**

Begin by telling students, "Today we will practice reading and spelling words."

**Directions:**

1. Group students into pairs. Each pair gets one activity sheet.
2. Each student in the pair picks a different colored pencil or crayon.
3. Student A rolls the die and identifies the number rolled on the activity sheet. Student A chooses a box in that column and reads the word. If the two students agree that it was read correctly, Student A circles the word in their color. Student B then writes the word on their whiteboard and says the word.
4. Next, Student B takes their turn and repeats the process above.
5. The first student that gets five boxes colored in a row wins the game.

**Option Two: Bottom Up!**

Begin by telling students, "Today we will practice reading and spelling words."

**Directions:**

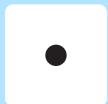
1. Group students into pairs. Each student gets their own activity sheet.
2. Each student in the pair picks a different colored pencil or crayon.
3. Student A rolls the die and identifies the number rolled on the activity sheet. Student A chooses the bottom box in that column and reads the word. If the two students agree that it was read correctly, Student A circles the word in color. Student B then writes the word on their whiteboard and says the word.
4. Next, Student B takes their turn and repeats the process above.
5. The first student that gets to the top of a column with all words circled wins the game.

**Teacher Tips:**

- It's okay if some columns or words are read more than once.
- Laminate the grids so you can reuse them.
- It's important for students to record their work on a whiteboard or sheet of paper so the teacher can monitor practice and provide feedback.

Name \_\_\_\_\_ Date \_\_\_\_\_

## Roll and Read



banker

blender

printer

cracker

locker

quicker

planter

rusher

farmer

twister

longer

thicker

faster

harder

softer

camper

duster

darker

buzzer

sharper

dresser

smarter

shorter

duller

jumper

hanger

welder

tanker

caller

sender

taller

sticker

blinker

ringer

stronger

smaller